

iPads: Love'em, Hate'em, You're Going to Have to Deal With'em

Mark Nunnikhoven
@marknca



Courtesy of Apple

Tuesday, June 14, 2011

iPad2



Courtesy of Apple

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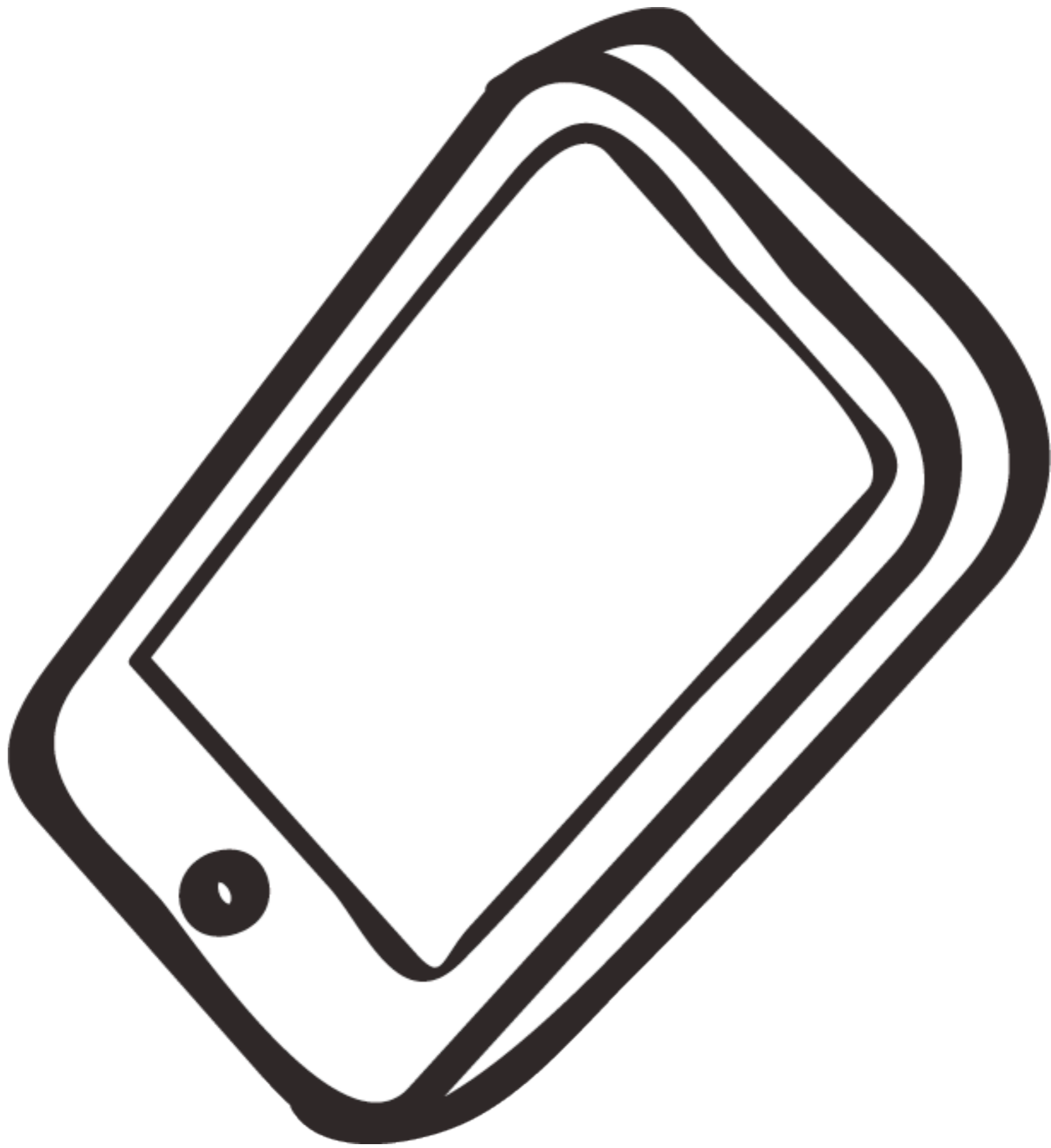
iPhone 4



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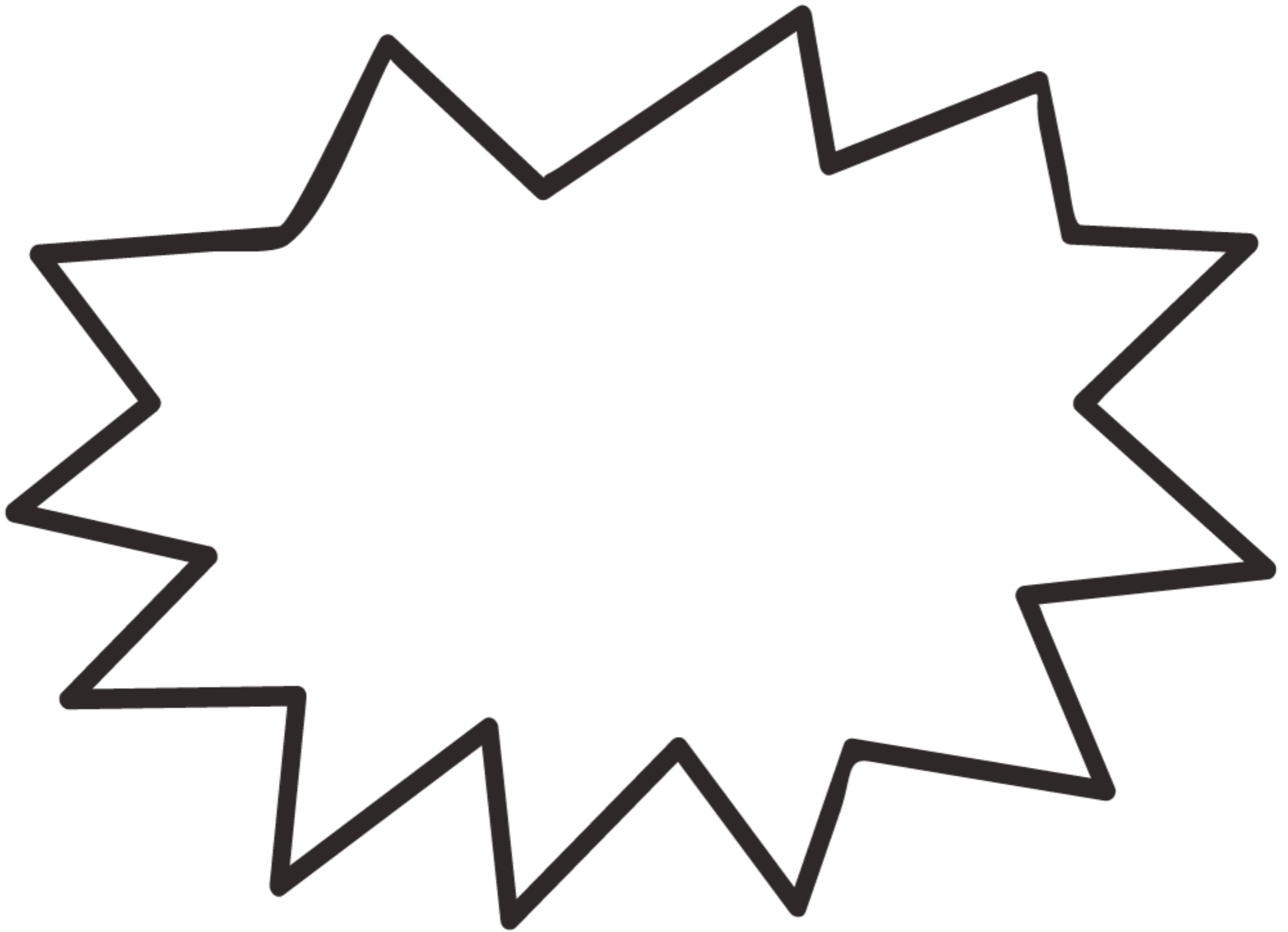
iPod Touch
- Guitar Hero
- Madden

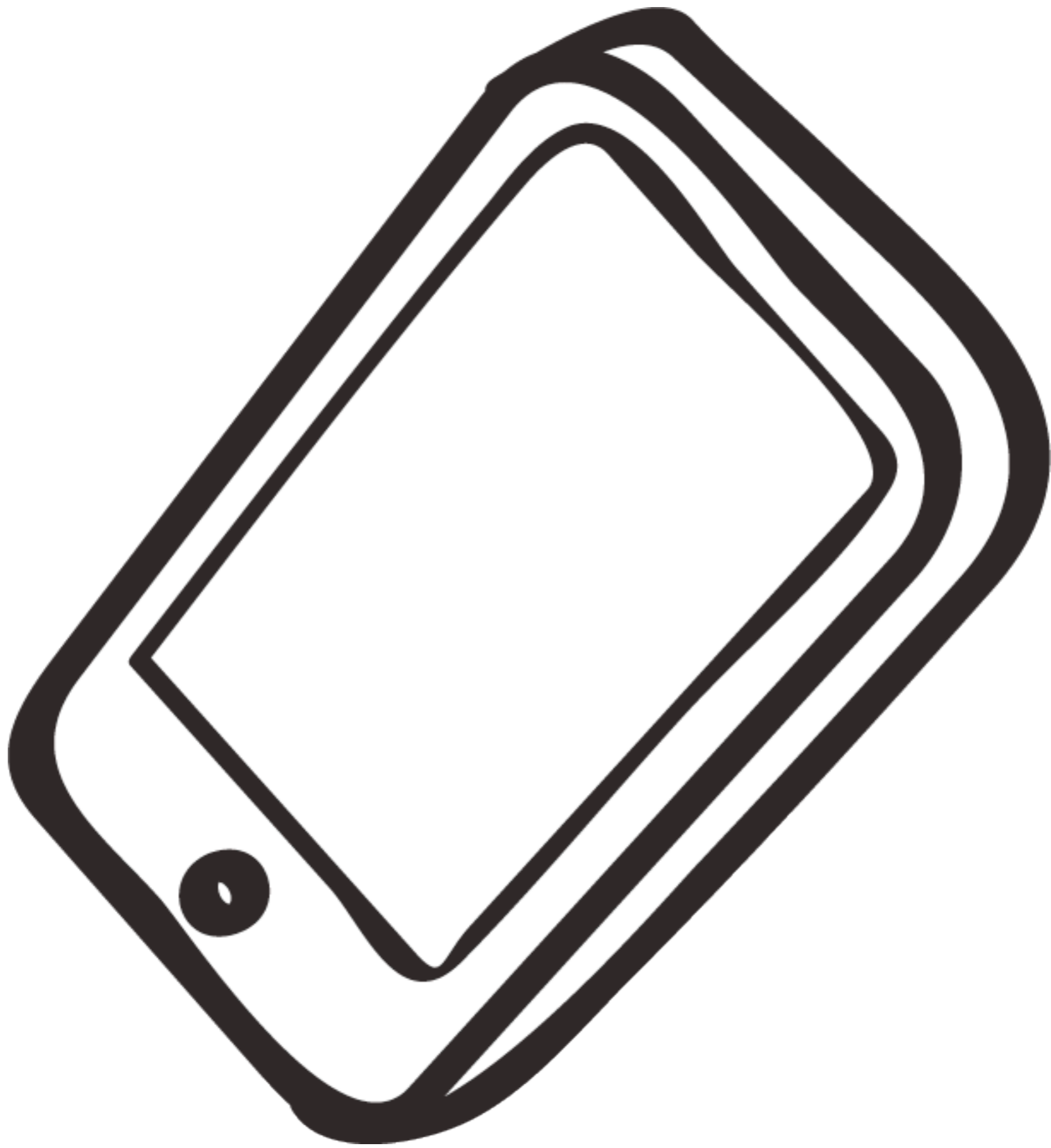


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- How do iPads show up in the enterprise?
- someone shows up to a meeting with one
 - everyone oohs and ahhs

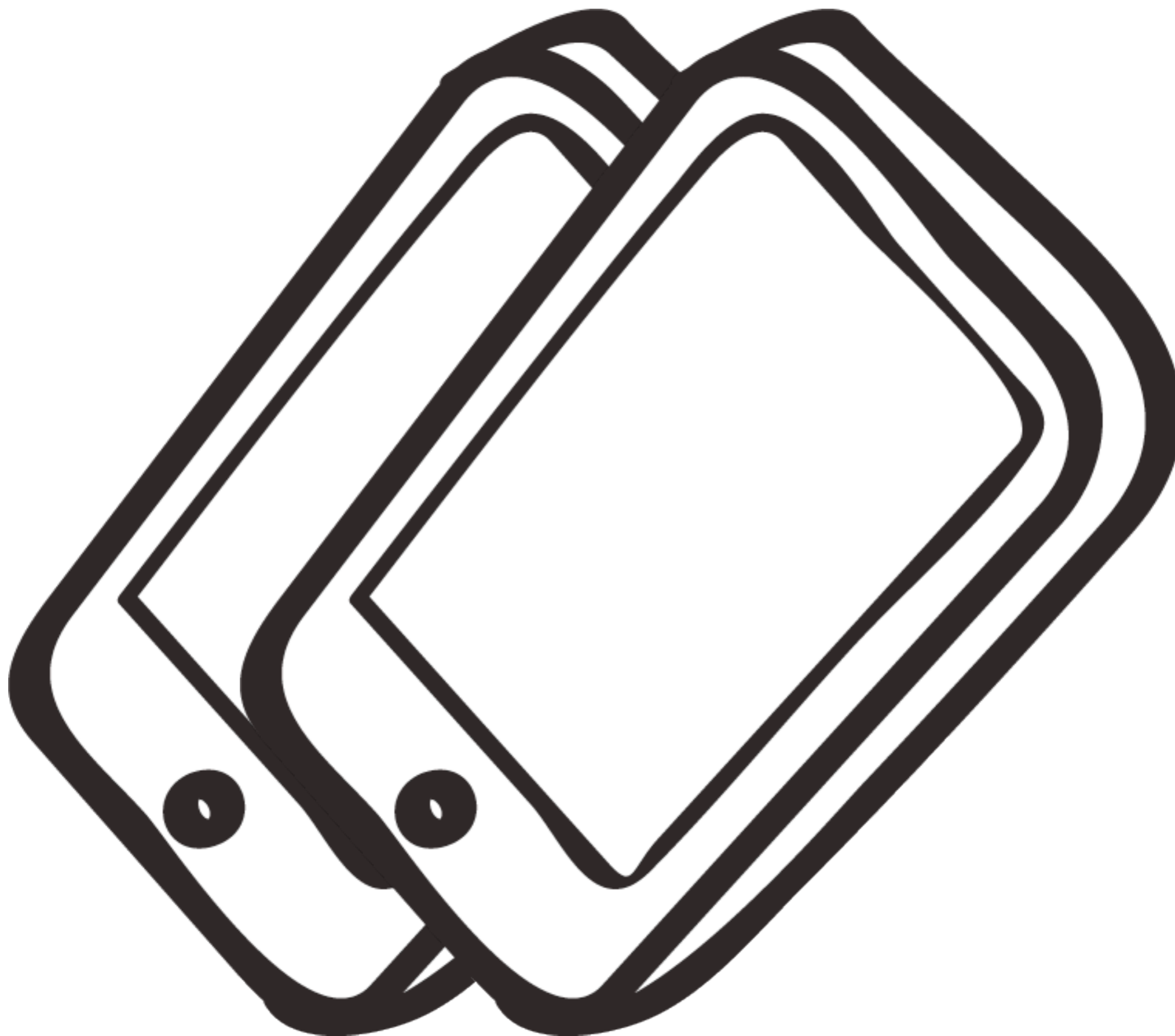


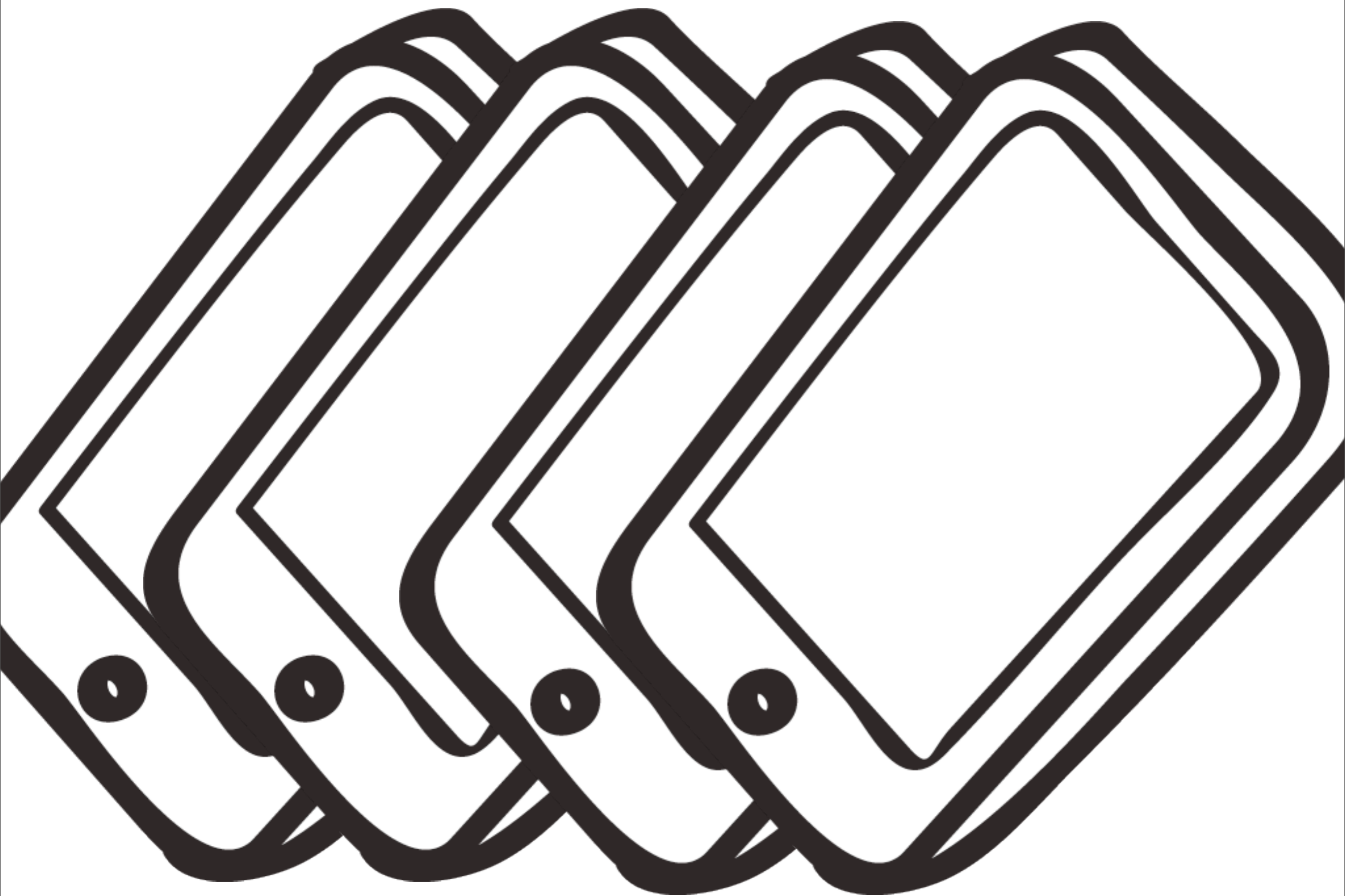


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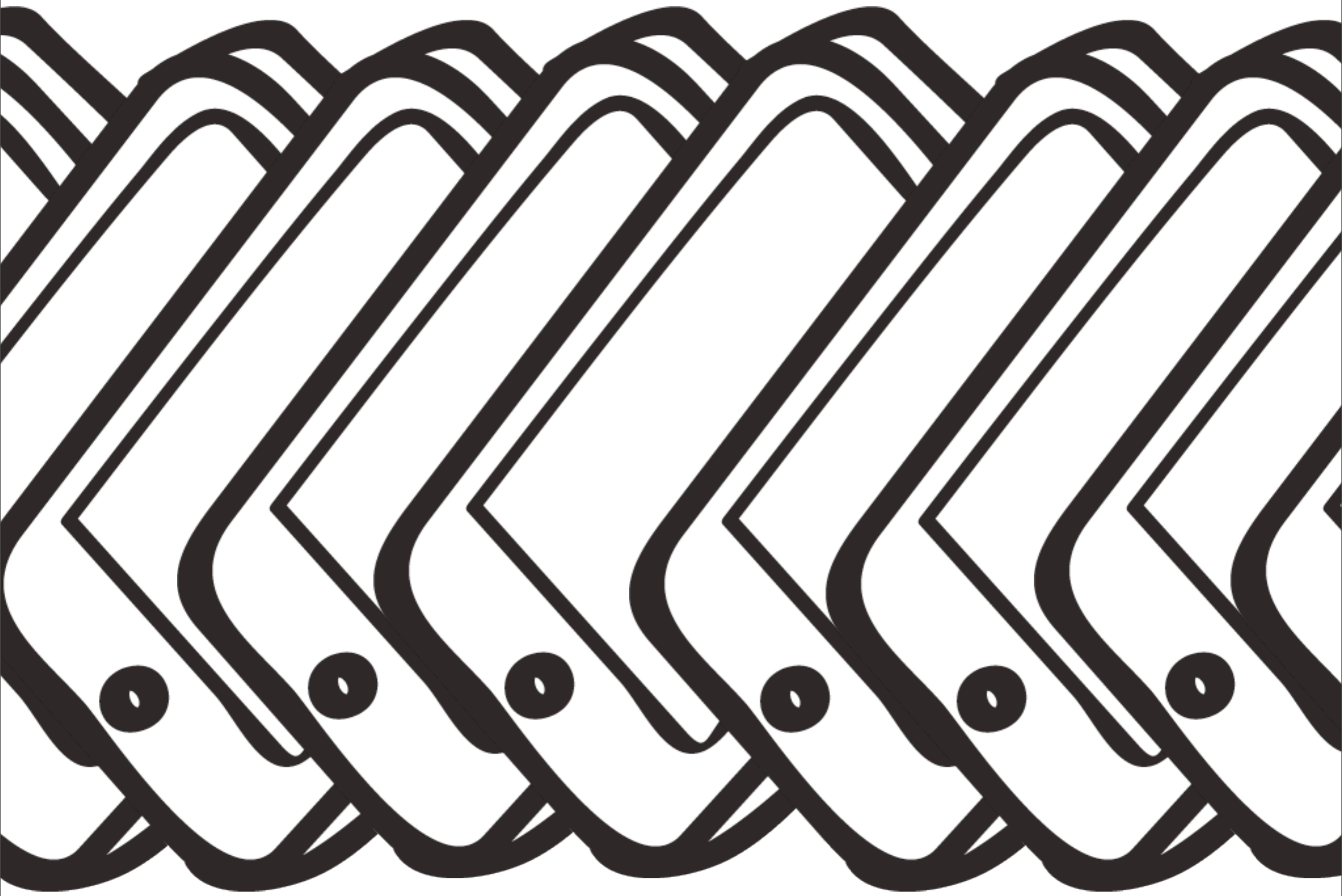
– one appears in the CEO's hands





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– then the rest of the C-suite



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– then all of the executives jump on the bandwagon

Now what?

You're f\$%ked

OK, so now what?

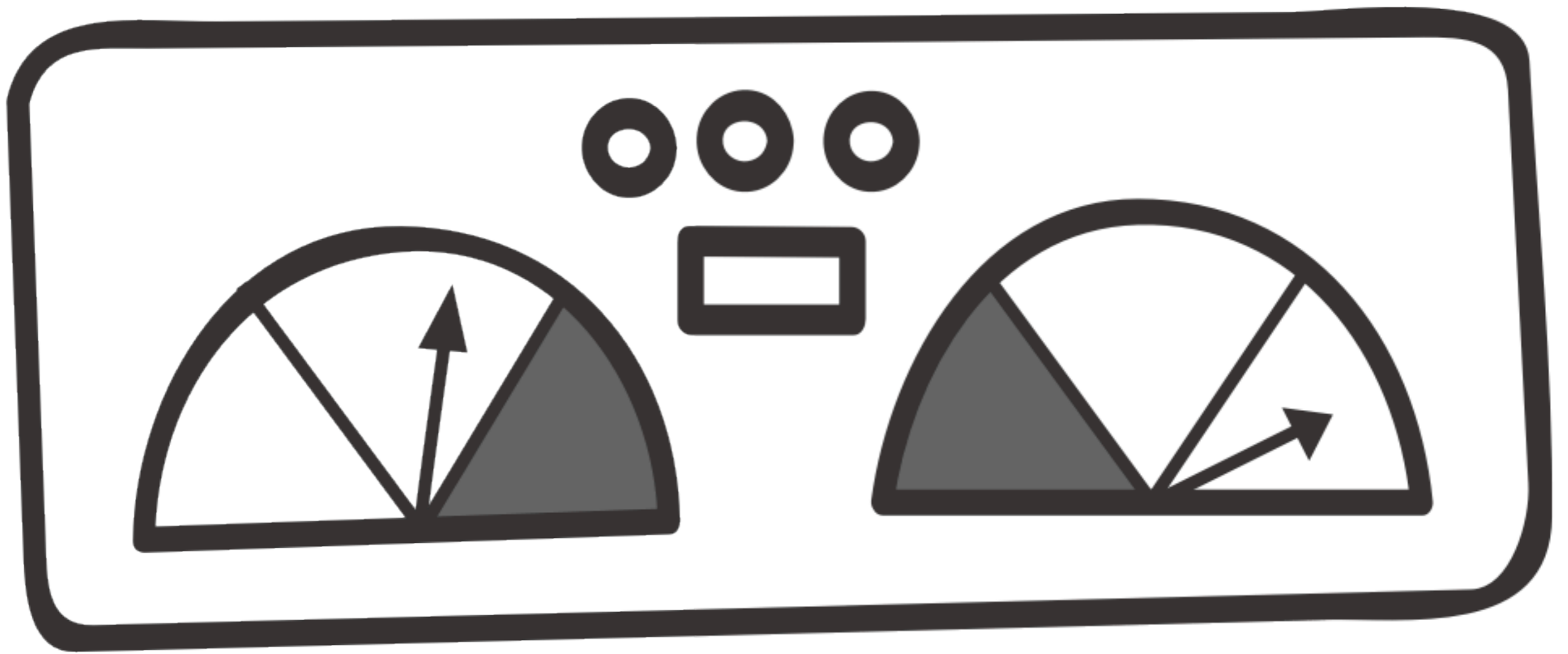




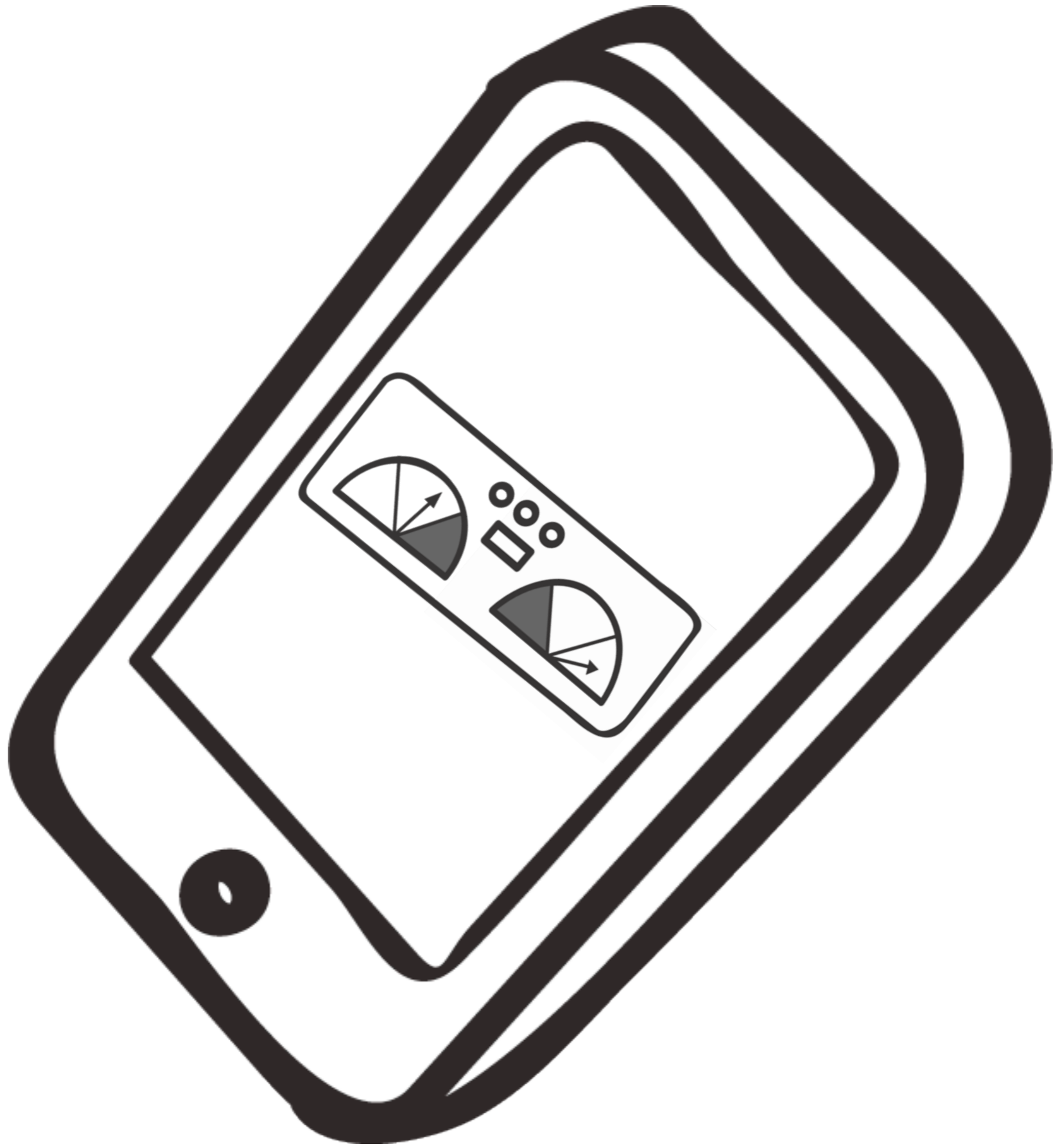
– gather some information about the risks and possible mitigations



- present the plan as a report to management
- that'll get shot down



– add a dashboard somewhere in the project



– better yet, tell them they can have the dashboard on their shiny new iPad



- present the plan as a report to management again
- get approval

Implement

- time to start putting controls in place
- bring all the current devices under central management
- maintain current and roll out more devices

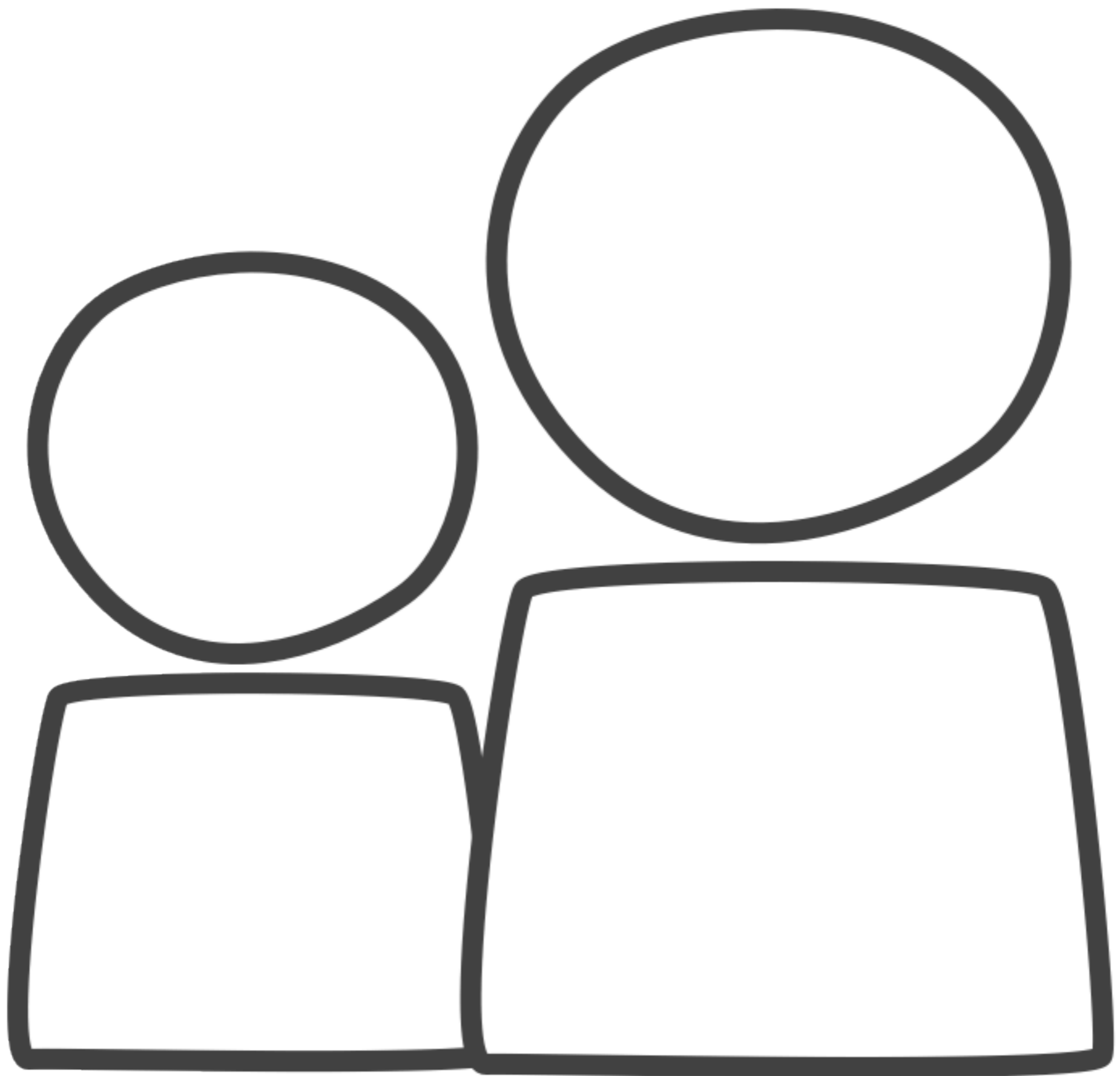
Good news

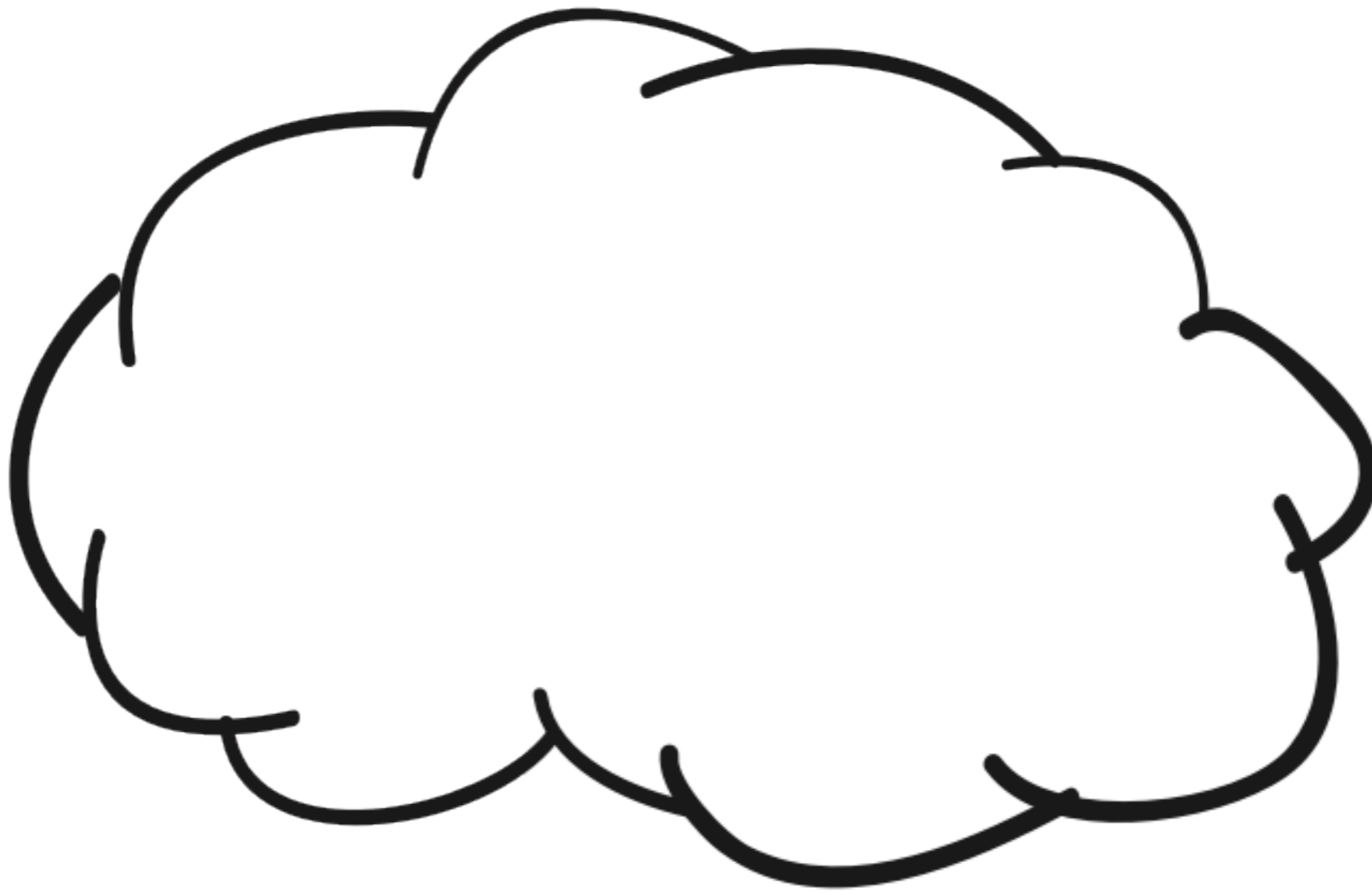


- I've already gathered a lot of the required information
- publishing it today/this weekend at <http://markn.ca/2011/ios4>
- feel free to slice & dice it, rework it
- all I ask is for attribution
- we will hit the high points today

Let's get cracking

Remember





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- the ecosystem is very important
- enterprise services will be competing with the users expectation based on their cloud experiences
- Apple is focusing on the ecosystem and it's evolving rapidly



Warhammer 40,000: Dawn of War developer Relic publisher THQ

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- how do can iOS be attacked?
- image from Warhammer 40K, copyright GameWallpapers.com

Safari / WebKit

- typical browser
- apps are sand-boxed, DEP, ASLR = all helps isolate program execution
- exploits = mainly crashes, very few data leaks

Jailbreak!

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- uses DFU mode to load crack iOS version
- allows for installation of unauthorized apps
- breaks sandbox assumptions
- DFU is how we restore & upgrade, also how we image forensically

Fraunhofer

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- 6mins to keychain info
- lots plaintext in keychain that probably shouldn't be
- design decision

ElcomSoft

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- bad passcode = easy to crack
- handy product
- bypasses brute-force sequence [1, 5, 15, 60, 60 min] on device
- lockout sequence goes exponential after 2nd 60 if you let it (have seen 120+ days!)
- can leverage escrow keys
- pulls UID key to crack passcode

Sogeti

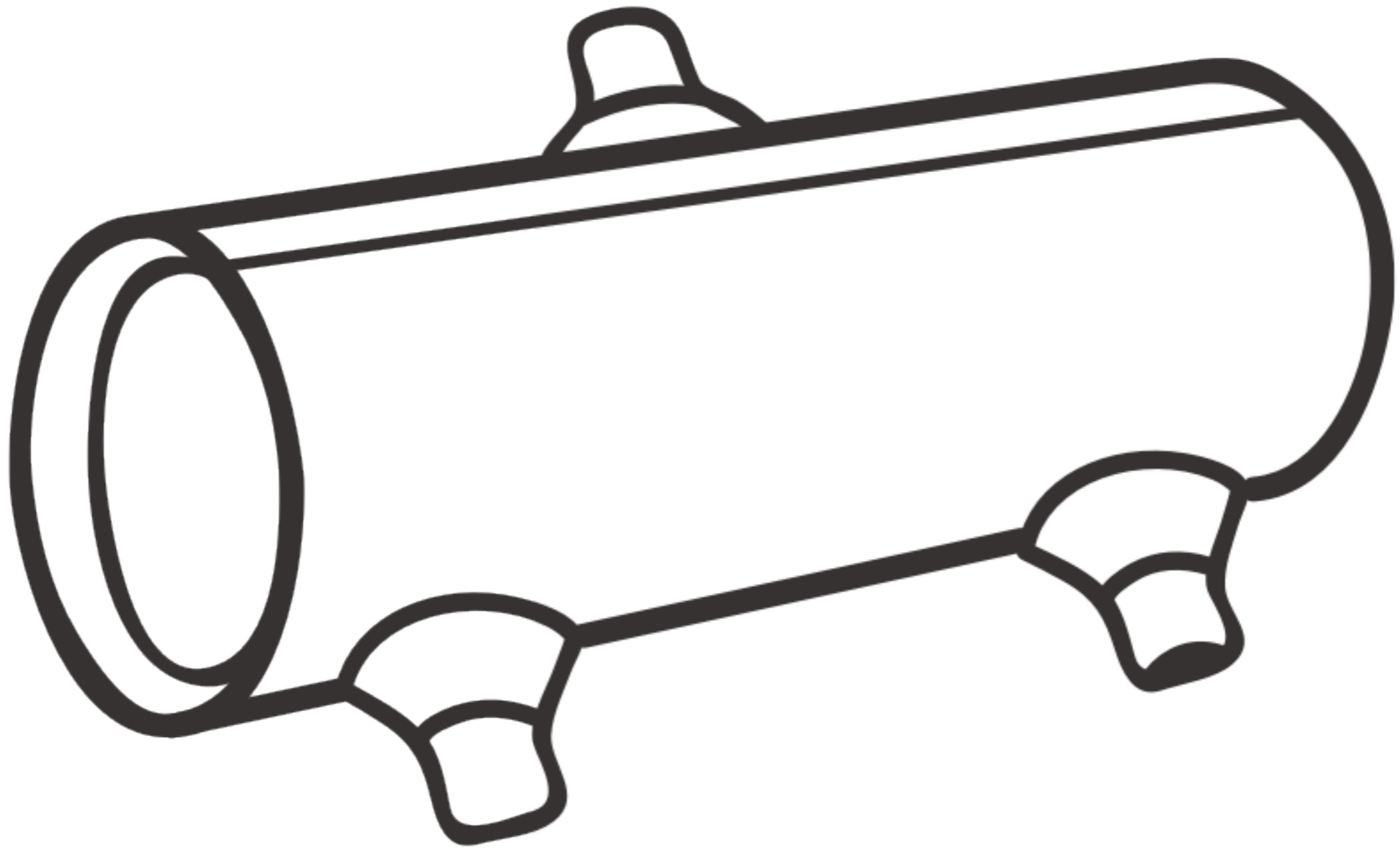
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- provides deep dive into data protection framework
- released toolkit
- most of ElcomSoft product functionality available for free

Deployment

– next few slides will highlight the areas we need to address during deployment

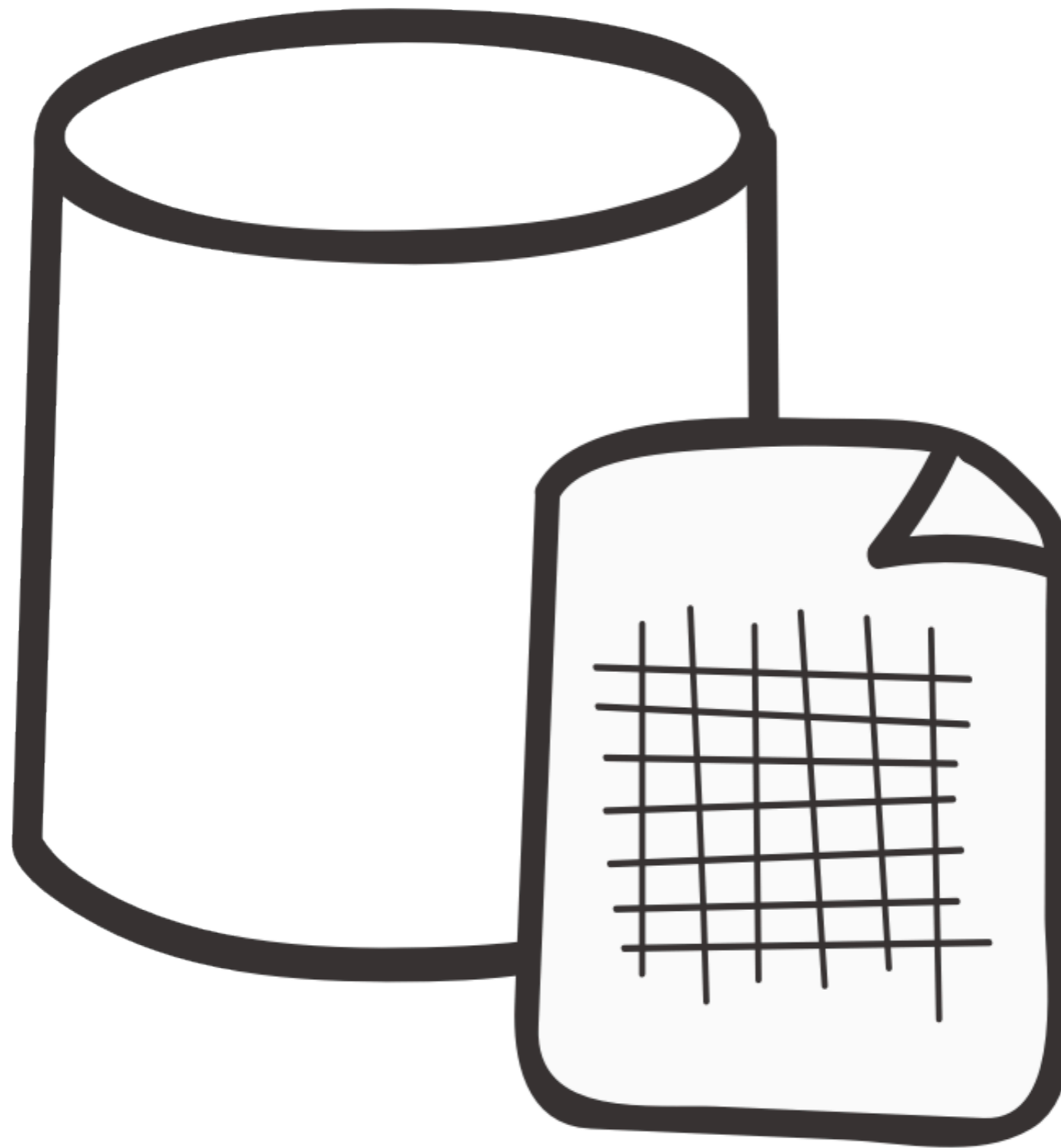


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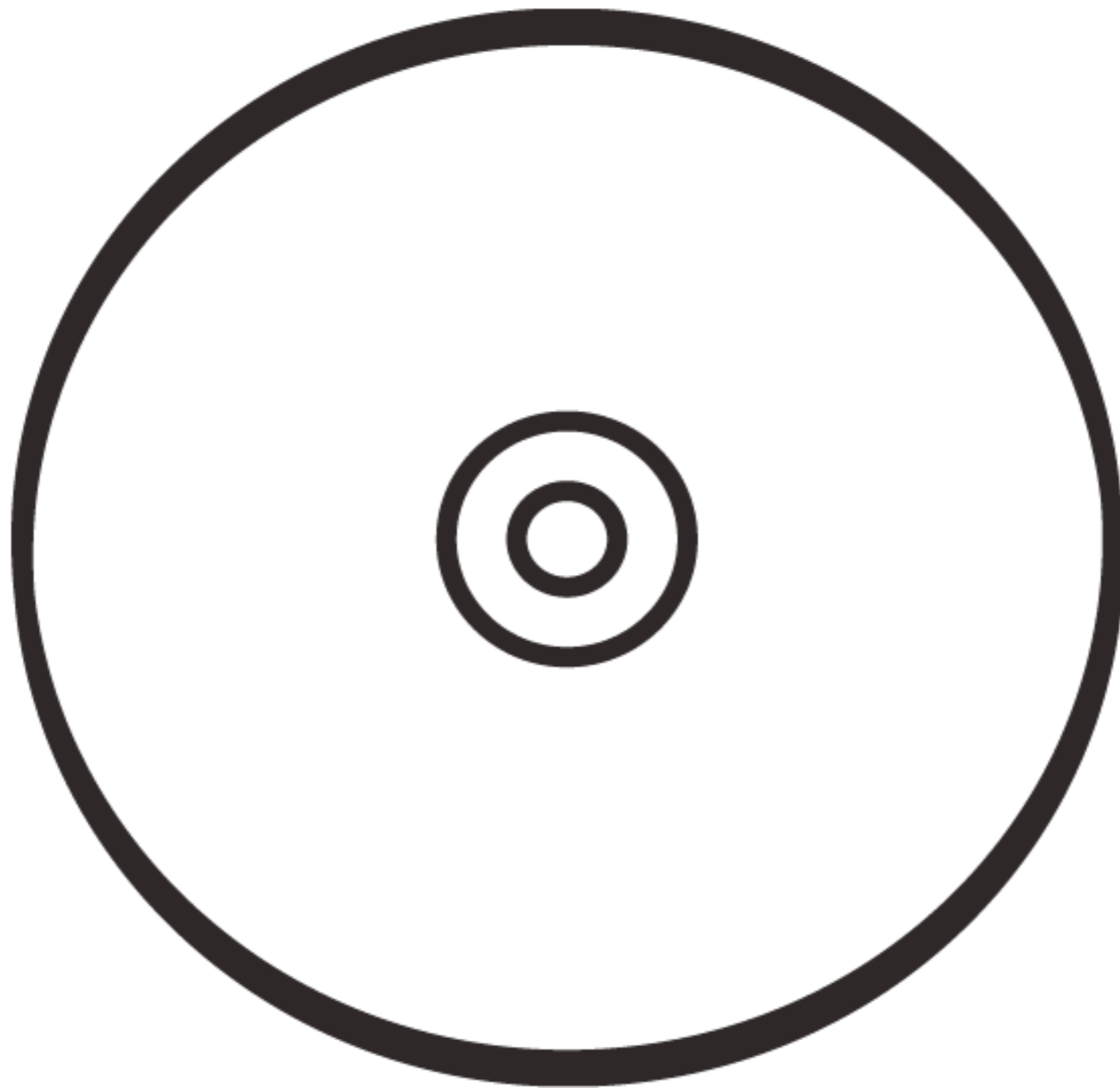
CONNECTIVITY

- 3G/wifi
- VPN
 - Juniper, F5, Cisco == provide SSL support via apps
 - on-demand is best
- personal hotspot
 - prevents VPN bridging
 - wifi/bluetooth/usb
- desktop/app virtualization
 - official and unofficial clients
 - how much of a footprint/forensic artefacts left on device after use?
- ActiveSync
 - near-time delivery for mail/calendar/contacts == provides user's expected BB functionality
 - allows for some policy & remote lock/wipe



DATA AT REST

- data protection framework (DPF)
 - whole device (well user partition) uses passcode + 50K rounds == key
 - opt-in for file level
- document interchange
 - makes 2nd copy of data
 - expands risk to any new apps
- backups
 - encrypt them, please!

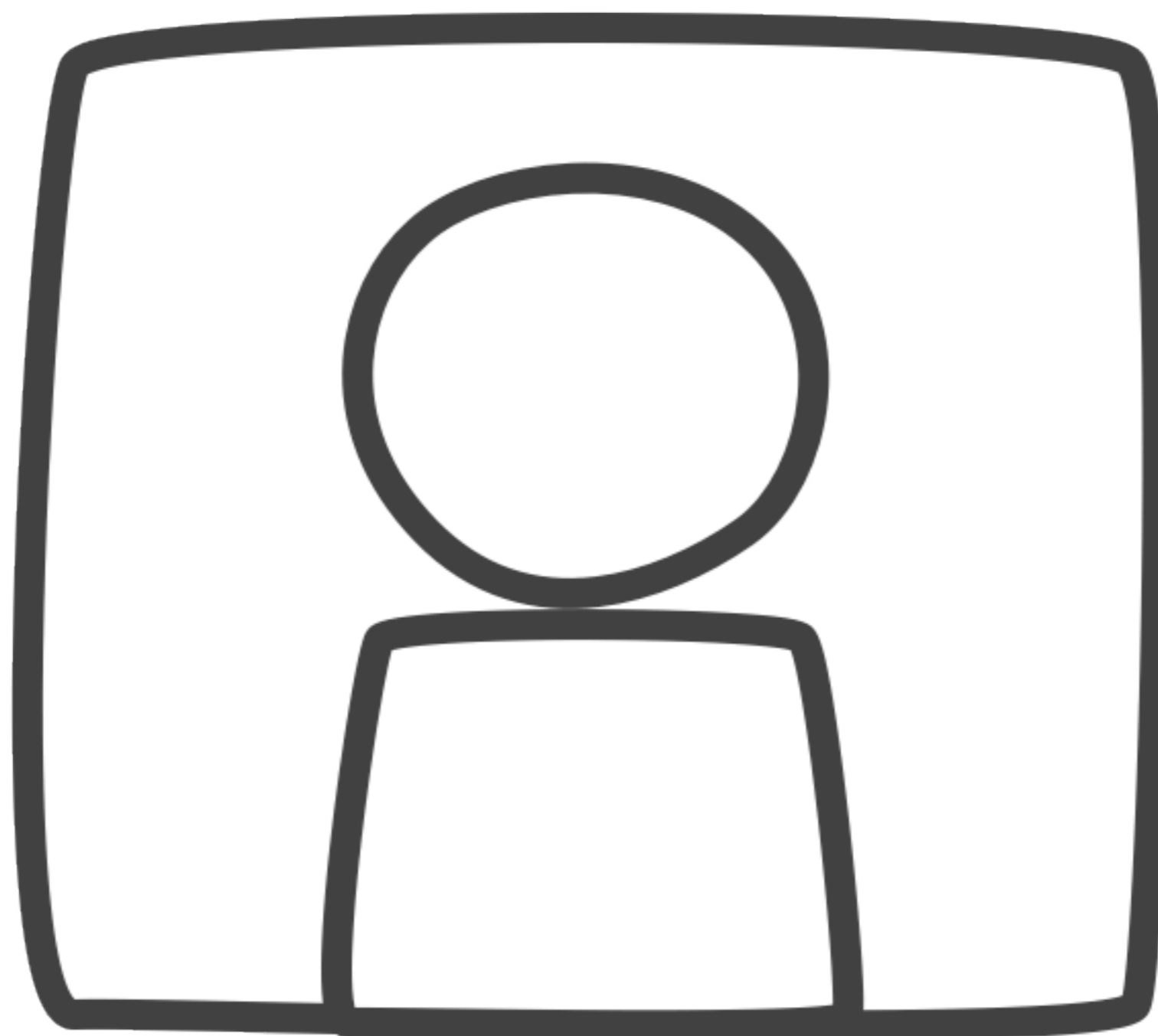


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iTUNES

- anchor around iOS' neck
- reduced role w/iOS 5
- maintenance
 - contains WebKit
 - can be configured (yes, even on Windows)
 - auto-update tries to push other Apple products on Windows
- backups
 - handles backups of iOS device
 - handles backups of media/apps
- file transfer

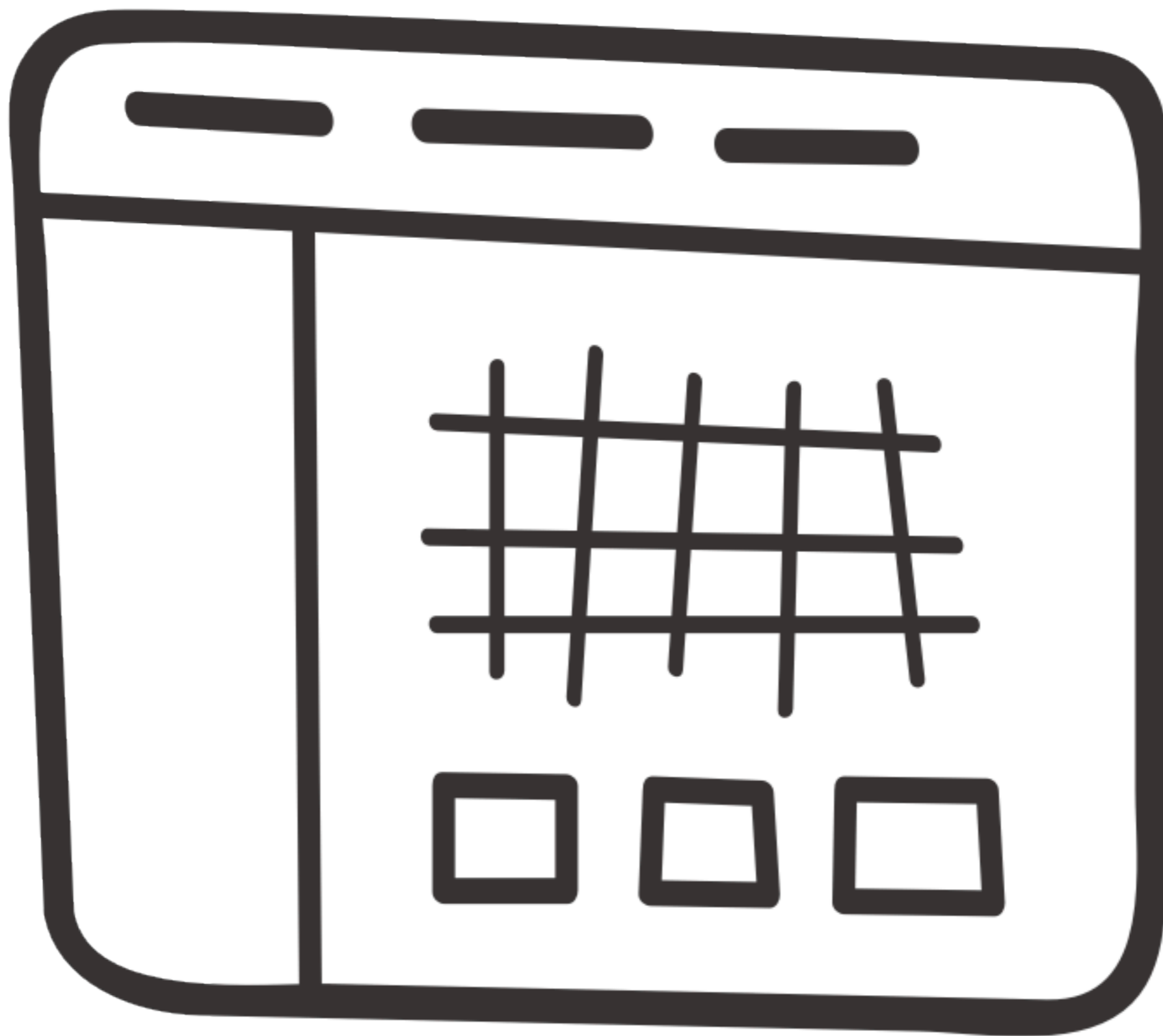


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MANAGEMENT

- profiles
 - provides basic restrictions
 - granular and aggro w/most restrictive winning
 - usually provisioned via iTunes
- ActiveSync
 - can enforce password policy
 - adds remote wipe/lock
 - remote locate via Apple or an MDM
- MDM
 - automates the process
 - some can manage other mobile devices (e.g., Android & BB's)
 - if you have a lot of devices, it's worth looking into for provisioning alone



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APPS

- in house or app store
- approving for the public store == pain in the @\$\$
- licensing a challenge for organizations

Recommendations

Read

- read the full set of docs for deployment that Apple provides

ActiveSync

– leverage ActiveSync from Exchange (most common) for password policy & remote wipe

On-demand VPN

- push all corporate & partner traffic---if not everything---through an on-demand VPN
- taking away user action == better security

MDM

Strong config profile

- start w/the template provided, mainly passcode length & complexity

Tailor iTunes

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- it's chatty
- media's a pain
- f@%#ing WebKit

Ownership Policy

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- make a decision on app and media ownership
- communicate it clearly

Educate

- conduct an education campaign about target for theft, etc.

Restrict Data

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- don't let key corporate data be stored on these devices
- good luck w/that!

Recommend Apps

Review

- regularly review the whole deployment strategy
- make sure you're always implemented the best plan for your org

Thank you

Mark Nunnikhoven
<http://markn.ca>
@marknca